

# Summer School 2025

## Play2ProgressIndia

with a focus on Sustainable Urban Futures



K J Somaiya Institute of Management,  
Somaiya Vidyavihar University, Mumbai



**June 02 to 07, 2025**



# About the Program

## Introduction

The Centre for Sustainable Development, K J Somaiya Institute of Management (KJSIM) organises Summer School 2025 - Play2ProgressIndia with a focus on Sustainable Urban Futures. The program leverages serious strategy games as powerful tools to foster learning and build essential 21st-century skills such as complex problem solving, innovation, and leadership. Hosted at the vibrant Mumbai campus of Somaiya Vidyavihar University, this first-of-its-kind initiative invites aspiring changemakers and young leaders from across the globe to be part of a multidisciplinary cohort aligned with India's Viksit Bharat Mission.

The participants will engage in a dynamic mix of interactive gameplay, collaborative sessions with global experts, and immersive lectures—designed to blend both lecture-based and hands-on activities to comprehend several complex socio-technical challenges pertinent to Indian megacities (e.g. energy transition, sustainable housing, urban liveability, electric mobility, circularity) and to design creative participatory tools through immersive tabletop games from the scratch.



## Who Should Attend?

### For Ages: 17 and above

Tailored for college/university students, faculty, researchers, changemakers, social innovators, and entrepreneurs (aged 17+) from various disciplines.

The summer school offers:

- Exposure to real-world challenges through gamified simulations
- Mentorship from professionals in academia, industry, and development
- A creative space for ideation and leadership development
- Opportunities for creative thinkers to explore 'play' as a learning tool for 21st-century skills
- Focus on enhancing leadership and interpersonal abilities
- Encouragement for environmental stewardship and societal transformation
- Motivation to drive systemic change and contribute to nation-building
- Interest in design, innovation, or solutions for urban India

## Why Should You Attend?

- You don't want to be a mere job seeker, wanna be a job creator
- Want to become young changemakers and aspirational leaders in this space
- Curious to drive innovation for sustainable communities and cities
- Passionate to build gamified tools and contributing to Indian gaming industry



# Program Design & Format

## Conceptualisation to Prototype

Participants will explore urban issues—climate, infrastructure, governance, disasters — via structured gameplay, discussions, and collaborative sessions. Bespoke capstone project-based learning synergistic with Nation's Mission ViksitBharat will be offered. The core pedagogy will be Serious Simulated Tabletop Games

### Day 1

#### Introduction to Modern Strategy Tabletop Games

History, evolution, and global impact of tabletop games. Participants will discover the industry's scale, relevance, and emerging trends.

### Day 2

#### Game Concepts, Mechanics & Rule Design

Introduction to modern game types, core mechanics, player motivations, and how to draft effective and engaging rule sets.

### Day 3

#### Prototyping & Illustrations

Fundamentals of game prototyping, importance of visual design, use of symbols and iconography, and basics of illustration for early concepts.

### Day 4

#### Projects: Theme Allocation & Rapid Prototyping

Teams are formed, themes are assigned, and groups begin developing their own game concepts, drafting rules, and creating their first prototypes.

### Day 5

#### Playtesting, Peer Review & Iteration

Participants engage in structured playtesting and peer feedback to refine rules, game balance, and visual layout for clarity and engagement.

### Day 6

#### Capstone Showcase & Mentor Feedback

Final games are showcased. Mentors & invited guests provide detailed feedback on design, creativity, and real-world potential. Presentations followed by Q&A.



## What's Special About This Summer School?

- No boring lectures
- **Hands-on**, gamified learning
- Global peer collab across disciplines
- Network with top institutions & mentors
- Build real-world game projects for Viksit Bharat

## Outcomes and Takeaways

- Skill-building in systems thinking, design, leadership, and communication
- Capstone Projects / Game Jam curated based on Play2ProgressIndia themes
- Design your own creative intellectual property (IP)
- Guidance on Developing Your Business Plan based on your game idea and IP
- Best Game Concept Awards
- Participation Certificates

# Program Partners and Facilitators



**Dr. Vishal Singh**

Associate Professor, Department of Design and Manufacturing  
Indian Institute of Science, Bangalore

**Dr. Indumathi M Nambi**

Professor, Department of Civil Engineering  
Indian Institute of Technology, Madras

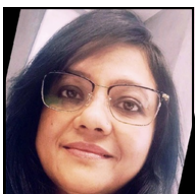


**Dr. Balaji Kalluri,**

Assistant Professor, Environmental Studies  
FLAME University, Pune

**Dr. Lakshmikanth Hari**

Associate Professor  
Chairperson - Centre for Sustainable Development  
K J Somaiya Institute of Management,  
Somaiya Vidyavihar University, Mumbai



**Dr. Snigda Chavan**

Certified Philosophical Counselor (APPA & PPAI)  
Ambassador, American Philosophical Practitioners Association  
Visiting Faculty, FLAME University, Pune

**Dr. Bageshree K**

Founder - Director,  
REarth, Japan



**Ronak Chitalia**

Founder  
Bombay Board Game Club, Mumbai

**Deepak Sridar**

Director of Global Development  
City Atlas, USA



**Karunakaran K**

Country Director, Asia Society for Social Improvement and Sustainable Transformation (ASSIST),  
Chennai

**Kalpana G**

Founder  
Biblubox, Coimbatore

**Ritika Agarwal**

Founder,  
Yuka Champs, Hyderabad

## Admission and Registration:

- Limited seats - **20 participants**
- Deadline for Registration: **23rd May**
- Registration Fee: **INR 20,000 + GST** (excl. Accommodation, Travel to Venue, F&B, GST. Assistance for accommodation on campus is available on request.)
- **[Click here For registrations](#)**

The registration fee covers Access to all sessions and game tracks, Program material and game resources, Certificate of Participation, One social networking dinner, Opportunity to showcase capstone game and win awards.

Applications will be reviewed on a rolling basis, and applicants will be notified of their admission status along with registration fee payment details within two days of form submission.

**For queries: Dr Lakshmikanth Hari - [hari@somaiya.edu](mailto:hari@somaiya.edu) | [play2progressindia@gmail.com](mailto:play2progressindia@gmail.com)**



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to Register**

